

# NUTRICLIME

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NEWSLETTER 3

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We are excited to share the latest updates from the Nutriclimate project! As we continue our journey toward a more sustainable future through education, we've made significant progress across all participating countries. Let's dive into the key developments, the exciting EduVenture game, our powerful e-learning platform, and the upcoming events that you won't want to miss!

## PILOTING PHASE: A HUGE SUCCESS ACROSS ALL COUNTRIES!

Over the past months, Nutriclimate has been hard at work piloting its innovative learning resources across various countries. We are thrilled to announce that the piloting phase has been successfully completed in Greece, Cyprus, Italy, Spain, and the Netherlands. Teachers, students, and the general public participated in our educational modules, providing us with valuable feedback and insights that will help us refine the resources further.

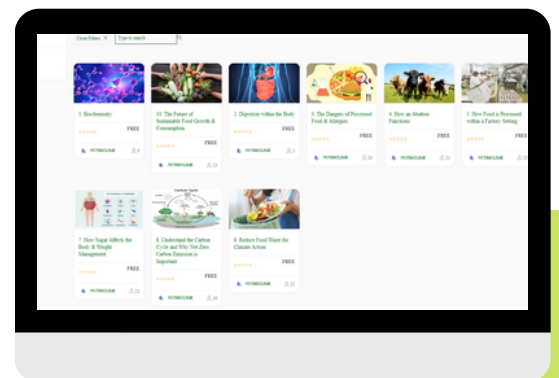
Through the piloting of our 10 future-oriented e-modules, participants gained knowledge on key topics such as the dangers of processed foods, the impact of climate change on nutrition, and sustainable food systems. These e-modules have been enhanced with Augmented Reality (AR) technology, bringing the learning experience to life! Feedback from educators was especially positive, with many stating that they appreciated how easy it was to integrate the materials into their lessons.

This phase has shown us the power of collaboration between educators and students in building a more sustainable world, and we couldn't be prouder of the results!

## E-LEARNING PLATFORM: YOUR GATEWAY TO KNOWLEDGE

We are also excited to announce that the Nutriclimate e-learning platform is now live! This platform houses all 10 e-modules, covering essential topics such as digestion, allergies, the Green Deal, and more. With 24/7 access, users can explore these modules at their own pace, making it an ideal resource for educators and learners alike.

The platform has been designed to track the progress of its users, providing a personalized learning experience that aligns with individual needs. For educators, this tool will be invaluable in integrating climate change education and sustainable food practices into their curriculum. And to make things even easier, we've developed a comprehensive User Guide to help users navigate the platform and make the most of its features.



🔗 Explore the e-learning platform and User Guide here: [User Guide](#)



# EDUVENTURE GAME: LEARNING MEETS FUN



Introducing our brand new EduVenture game, a fun and interactive way for students and the general public to learn about nutrition and climate change! Designed to engage young learners through gamification, the EduVenture game uses the latest UX/UI graphics technology to offer a seamless and enjoyable learning experience.

In this game, players embark on an adventure through a virtual world where they will learn about the importance of plant-based diets, biochemical processes, and the effects of food choices on climate change. Not only is the game designed to educate, but it also measures user behavior through data analytics to ensure that the learning experience is as effective as possible.

For anyone interested in diving into this educational journey, we've also created a Game Guide that provides easy-to-follow instructions on how to get started. Whether you're a teacher looking to engage your students or simply someone interested in learning more, the EduVenture game is the perfect tool for exploring key concepts in nutrition and sustainability.

🔗 Check out the EduVenture Game Guide here: [Game Guide](#)

## Stay tuned for more exciting developments from the NutriClima project!



### **AISR BV (Coordinator), Belgium :**

AISR is a private STEM Academy, Teacher Training and Research Institute offering STEM and English education, software development and educational research services.

### **21.YY Eğitimciler Derneği, Türkiye:**

21st Century Educators Association is a Turkish non-governmental organisation, founded by educators and volunteers in 2019, that operates especially in the field of education and training.

### **MECB, Malta:**

MECB Ltd is a Malta based technical Excellence Consulting Bureau, dedicated to driving excellence and innovation support through partnership projects, training and technical support services.

### **Innovation Hive, Greece:**

Innovation Hive is a private non-profit organisation located in Greece, specialised in the fields of research and innovation.



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